



Library Gaming For Adults: Who Says Kids Get to Have all the Fun?

Resource Guide

Toby Greenwalt, Virtual Services Coordinator, Skokie Public Library
tgreenwalt@skokiellibrary.info | www.theanalogdivide.com
On Twitter: theanalogdivide



Reading: There is an emerging body of scholarship in the field of gaming, learning, and libraries.

Katie Salen and Eric Zimmerman, **Rules of Play: Game Design Fundamentals**. ISBN 9780262240451.
James Paul Gee, **What Video Games Have to Teach Us about Learning and Literacy**. 9781403984531.
Eli Neiburger, **Gamers...In the Library?** 9780838909447.
Marc Prensky, **Don't Bother Me Mom—I'm Learning!** 9781557788580.
Beth Gallaway, **Game On—Gaming at the Library**. 9781555705954. (forthcoming).

Online:

ALA's Library Gaming Blog: gaming.ala.org/news
LibGaming listserv: groups.google.com/group/LibGaming
Gaming on the Library Success Wiki: libsucces.org/index.php?title=category:gaming
Board Games With Scott (reviews): boardgameswithscott.com
BoardGameGeek (reviews and archive info): boardgamegeek.com

Tools for Facilitating Gamer Culture:

Ann Arbor's GTSsystem (gtsystem.org) features rules, rankings, and leaderboards for a variety of games.
Meetup (meetup.com) is home to many groups of game enthusiasts—possibly even in your area!
The National Scrabble Association (www.scrabble-assoc.com) is the clearing house for all national Scrabble clubs.

Venues for Promotion: Use as many of these outposts as you can to get the word out.

The Free S*** blog at www.chicagoreader.com
Time Out Chicago: chicago.timeout.com/section/get-listed
Flavorpill: flavorpill.com/contact/submit_event?publication=chicago
TribLocal: www.triblocal.com
Chicagoist: chicagoist.com/labs/contribute
Gapers Block: gapersblock.com/submit/
Facebook also offers microtargeted ads. If you have a page, it's a great (and cheap!) way to identify interested participants.)

Game Cheats: (find more at www.gamefaqs.com)

At the Start screen (Rock Band 1), or the Extras → Modify Game menu (RB2), enter Red, Yellow, Blue, Red, Red, Blue, Blue, Red, Yellow, Blue on any instrument.
In **Guitar Hero World Tour**, enter Blue, Blue, Red, Green, Green, Blue, Blue, Yellow in the Cheats Menu. On both of these games, entering this code will disable saving.

Achievements: These things haven't really been tried in libraries yet, but I'd love to see them!

Casual Games: Whether it's the Windows pack-in titles, or PopCap's (www.popcap.com) latest opus, casual games have a quick learning curve and great potential for competition.

Lexulous League Play: Libraries play Scrabble. Libraries use Facebook. Why not combine them for organized ongoing excitement?

Fantasy Sports: Over 20% of adult males with Internet access age 18-49 play. Opportunity knocks!

QR Codes: Start creating them at qrcode.kaywa.com, and learn about QR gaming at b3ok.com.